

# February 2022 (Due March 15, 2022)

## Positive Nine Patch Block

There are three basic types of Nine Patch blocks.

- Positive Dark or Medium blocks in the 4 corners and center blocks
- Negative Light blocks in the four corners, dark or medium in the other blocks
- Scrappy Doesn't matter what fabrics or values go where ٠

We will be making a simple **POSITIVE** nine patch block. That means the 4 outer corners will be a DARK value fabric. The background (BG) fabric will be from the BITE\* family of fabrics.

## **Cutting Instructions For ONE SET of 8 blocks\*:**



(3) 2.5" WOF\* DARK value strips



(2) 2.5" WOF\* **BITE** fabric for **BG** strips

### **Directions:**

#### Sew the Strip Sets

- Sew one strip set of WOF DARK/BITE/DARK press towards the dark.
- Sub cut the remaining DARK strip and BITE WOF strip in half. Sew a strip set of **BITE/DARK/BITE** – press towards the dark

Sub cut the strip sets into 2.5" units. You should end up with:

- (16) Dark/light/dark units
- (8) light/dark/light units ٠

Assemble the subunits into nine patches.

Unfinished size of block we are trading is 6.5". If your unfinished blocks are NOT 6.5", please contact me, and I will try to help trouble shoot what is going on with your blocks. (Please do this BEFORE the due date; I can't help you on turn-in day).

You should be able to get (8) nine-patches from two fabrics. This makes ONE SET\*. Please **DO NOT** make a second SET\* with the same fabrics.

## Nine Patches DUE: March 15, 2022 at the chapter meeting.

We will turn in and swap the blocks during the meeting. If you can't attend the meeting, please give your blocks to Betty Baker (or another member) ahead of time. No Problem. You will receive your blocks at the next meeting you are there.

- \* **BITE** Beige, Ivory, Tan, Ecru (for **background** or light fabrics)
- \* WOF Width of fabric. Usually 40" to 44"
- \* SET the maximum number of identical blocks you can submit (8 sets)

More about Block Swaps https://www.shadywoodquilts.com/blogarticles/quilt-swap-blocks.htm



